

# High Elf Simulation Instructions

## **Preferred Method:**

### *Timeline*

- Open the Timeline and set the total frames to 41
- On Frame 1, load Genesis 8 Male
- Move to Frame 30 and pose him using your favourite pose, make sure the pose of your choice is dForce friendly
- Go back to Frame 1 and load !HighElfALL
- From the provide Simulation Settings, I would suggest you choose the CollisionGood\_Animated option, but that is my own personal choice

## **Pants:**

- Hide the Tunic and all its buttons along with the Belt and buckle and the Cape, don't worry about the Shoulder Guards or the HeadPiece since they don't affect the Pants at all
- Start the simulation
- Once finished, select the Pants, go to Parameters/General/Simulation and make sure you turn the Freeze Simulation On

## **Tunic**

- Un-hide the Tunic and all its buttons, along with the Belt and buckle
- Start the simulation
- Once finished, select the Tunic, go to Parameters/General/Simulation and make sure you turn the Freeze Simulation for the Tunic On

## **Cape**

- Un-hide the Cape
- Start the simulation
- And..... that's it, now you can load your favourite hair, scene props and lights and ready to render your scene

