## **Vintage Baby Simulation Instructions**

Preferred method is Timeline

Note: This product is meant to work only for Caryn, DO NOT attempt to work on the default adult shape since is not optimized for that.

Before starting, open the timeline and set it to 41 frames

Go to the Simulation tab and turn off the **Start Bones From Memorized Pose** and change the Frames To Simulate from Current Frame to **Animated (Use Timeline Playrange)** 

On Frame 1 load Genesis 3 Female and load the Caryn morph, or you can simply load her directly from your library and bypassing Genesis 3 Female default shape.

Move to frame 30 and pose Caryn, run the little arrow at the timeline to make sure the pose is dForce compatible and do the necessary adjustments.

Go back to frame 1, and with Caryn selected, load the whole outfit.

And now we start.

Hide the Gown and all its accessories, leaving the Undergown exposedand you can also hide the Bonnet so it wont be on your way and start the simulation, once done, on Frame 41, select the Undergown, go to **Parameters / General / Simulation** and turn the Freeze Simulation **On**.

Un-Hide the Gown, and all its accessories but the Back Bow, and repeat the last step.

Un-Hide the Back Bow, and repeat.

And..... tha't it.