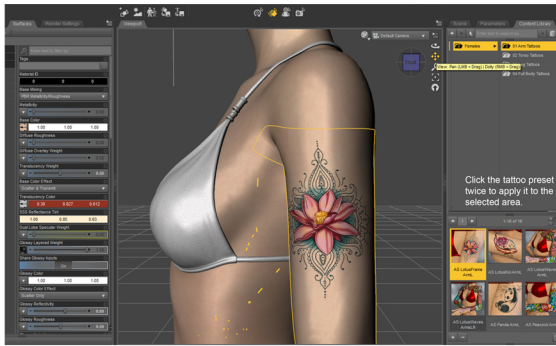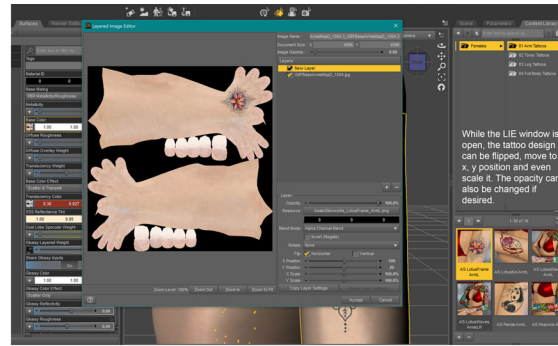# USING THE LAYER IMAGE EDITOR (L.I.E.) IN DAZ STUDIO
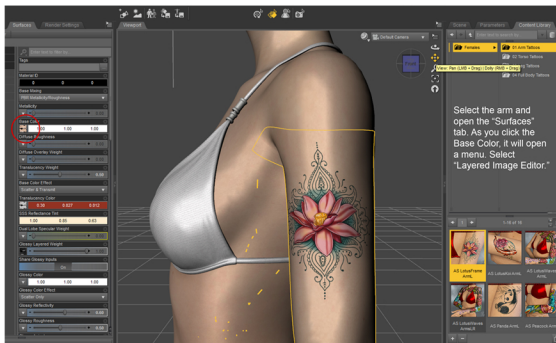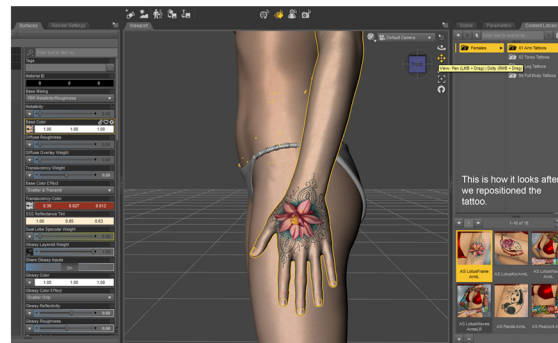

1. First apply the tattoo preset on a selected body part. It's ready to render at this point.
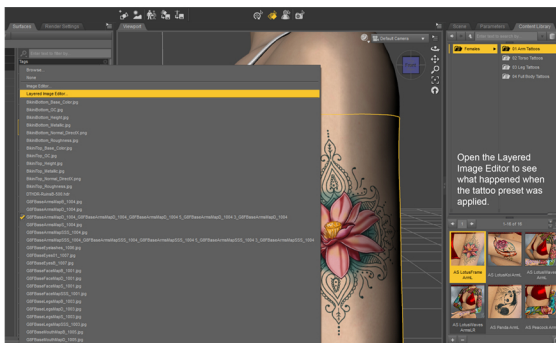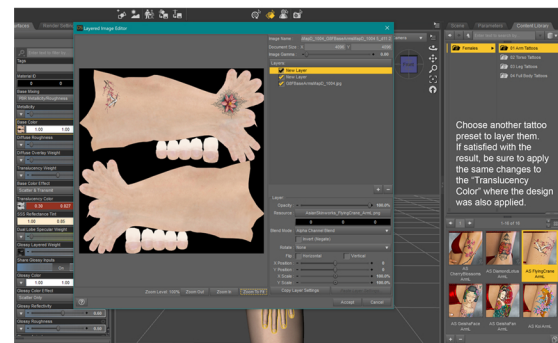

2. Want to see how it works? Open the L.I.E. by clicking the base color on the "Surfaces" tab.

3. Select the Layered Image Editor from the menu.

4. The Layered Image Editor

5. If desired, the tattoo design can be moved, flipped and scaled or leave it as it is.

6. A repositioned tattoo

7. Layering the tattoo designs - there are designs that look good even when they overlap. Just play with them and if satisfied with the result, be sure to apply the same changes to the "Translucency Color" that uses the same tattoo design.
Click "Accept" and you're ready to render!
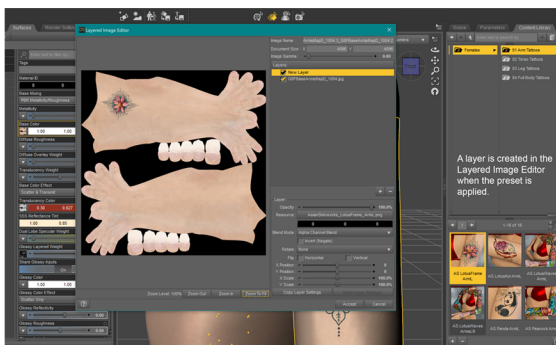
The tattoos applied can be removed by applying the "Default Mat" of the Genesis character or by removing the tattoo layer on the Layer Image Editor.

Hope you'll enjoy this L.I.E. Tattoo set!