

Billboard Nodes Plugin

Introduction

The Billboard Nodes plugin creates flat planes that always align to the view of the user. This works automatically with all cameras and views in the viewport.

The plugin adds two interface elements:

1. Entry in the Create menu called "New Billboard Node"
2. New "Billboard" pane

Create Menu

To create a new billboard node, simply click on "New Billboard Node" in the Create menu. This will create a plane primitive that is oriented automatically to your view.

Billboard Pane

The pane is not necessary but provides a couple convenience features.

1. Select All Billboard Nodes – this makes it simple to select all billboard nodes in the scene
2. Randomize PointAt % - this will change how strongly the billboard nodes will point at the view. This affects all selected billboard nodes.

General Notes

While content created with this plugin will work best with the plugin, it isn't actually required. If the plugin is not present the billboard content still loads but doesn't automatically face the camera. The user can then manually set the billboards to point at an object or camera in the scene.