

Presets Editor Advanced

Render

Engine: NVIDIA Iray

Defaults

All

Favorites

Currently Used

General

Render Mode

Progressive Rende...

Alpha

Optimization

Filtering

Tone Mapping

Environment

Enter text to filter by...

Environment Mode

Dome Only

Dome Mode

Finite Sphere

Draw Dome

On

Visualize Finite Dome

Off

Environment Intensity

1.00

Environment Map

2.00

Environment Lighting Resolution

512

Environment Lighting Blur

Off

Dome Scale Multiplier

100.00

Dome Radius

100.00

Dome Origin X

0.00

Dome Origin Y

0.00

Dome Origin Z

0.00

Dome Orientation X

0.00

Dome Orientation Y

0.00

Dome Orientation Z

0.00

Dome Rotation

124.84

Ground Texture Scale

100.00

Ground Position Mode

Auto

Ground Origin X

0.00

Ground Origin Y

0.00

Ground Origin Z

Show Sub Items

Viewport

**LOAD IN THE CLOTHING YOU
WANT IN THE VERY USUAL WAY.
AND APPLY THEIR TEXTURE.**



Enter text to search by...

HotMess

Materials

intress

ill

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Shorts 06

Top 01

Top 02

Top 03

Top 04

Top 05

Tips

Info

Tags

Tip 1 - To add a root directory to the *DAZ Studio Formats*, *Poser Formats* or *Other Import Formats* containers, right-click on the container and choose "Add a..." option from the resulting menu.

Video: Content Library

Presets Editor Shader Baker

Shader:
All
Favorites
Currently Used
HotTop
Top

What do I do?

1. Make sure the "Surface Selection Tool" is selected. Main Menu: Tools > Surface Selection.
2. Select a surface on an object in the scene.
3. Select a material group from the list on the left, then adjust the property controls that will show up here.

Video: Surfaces

Render Library
Render Settings
Surfaces (Color)

SELECT THE CLOTHES, AND LOCATE THE "SURFACE" TAB SOMEWHERE



IF YOU CAN'T FIND IT - GO TO "WINDOW" AND IT'S THERE.

Enter text to search by...

HotMess Materials

intress

Content Library

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Shorts 06	Top 01	Top 02
Top 03	Top 04	Top 05

Tips Info Tags

Tip 1 - To add a root directory to the DAZ Studio Formats, Poser Formats or Other Import Formats containers, right-click on the container and choose "Add a..." option from the resulting menu.

Video: Content Library

Presets Editor Shader Baker

Shader : omUberSurface

All

Favorites

Currently Used

HotTop

Top

Enter text to filter by...

Tags

Diffuse Color

255 255 255

Opacity Strength

100.0%

Smooth

On

Angle

89.90

Bump Active

Off

Bump Strength

30.0%

Bump Minimum

-0.10

Bump Maximum

0.10

Displacement Active

Off

Displacement Strength

10.0%

Displacement Minimum

-0.10

Displacement Maximum

-0.10

Trace Displacement

Normal Map

Diffuse Active

On

Diffuse Strength

100.0%

Diffuse Roughness

1.00

Opacity Active

On

Opacity Color

255 255 255

Map Tiling U

1.00

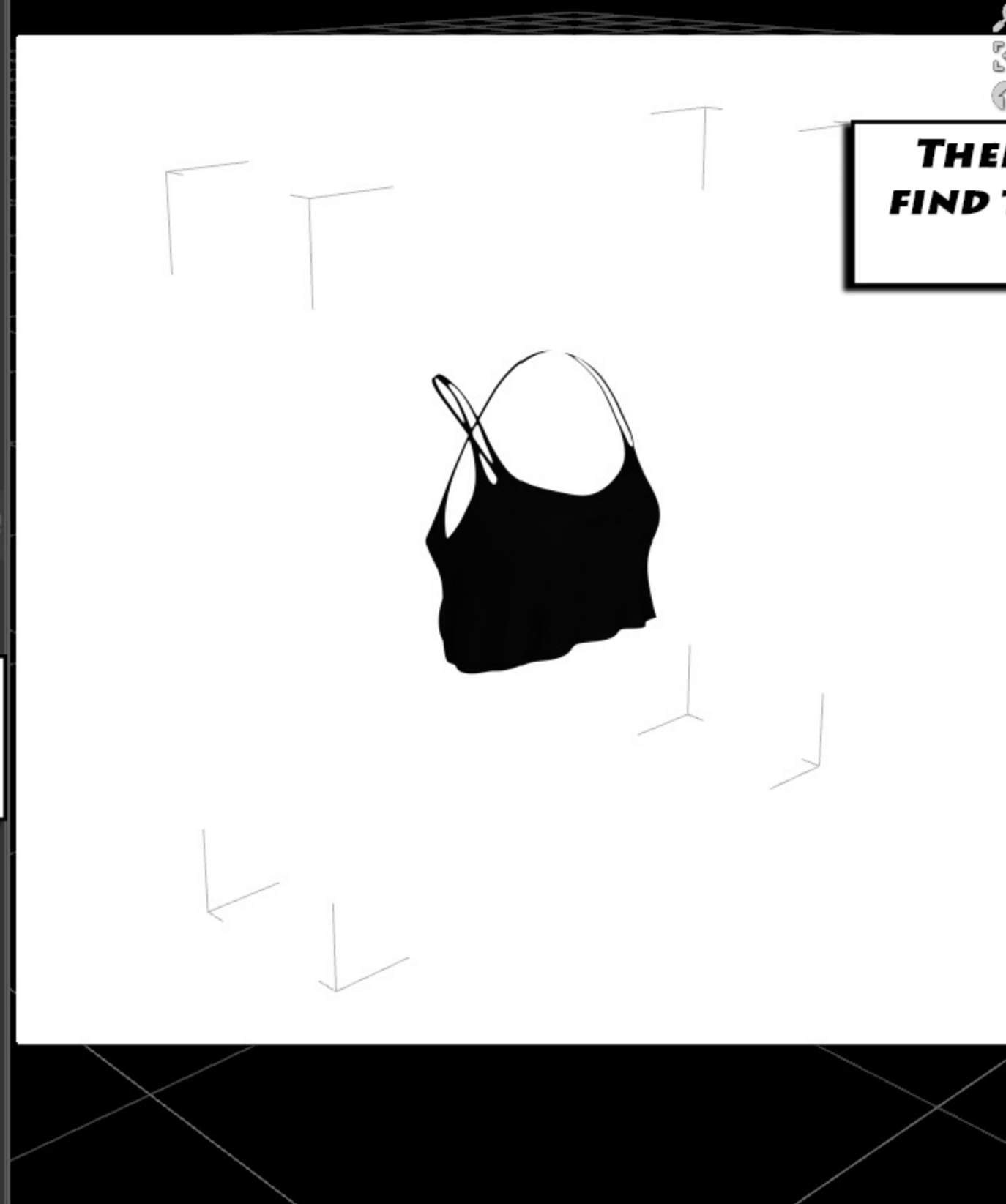
Show Sub Items

Tips



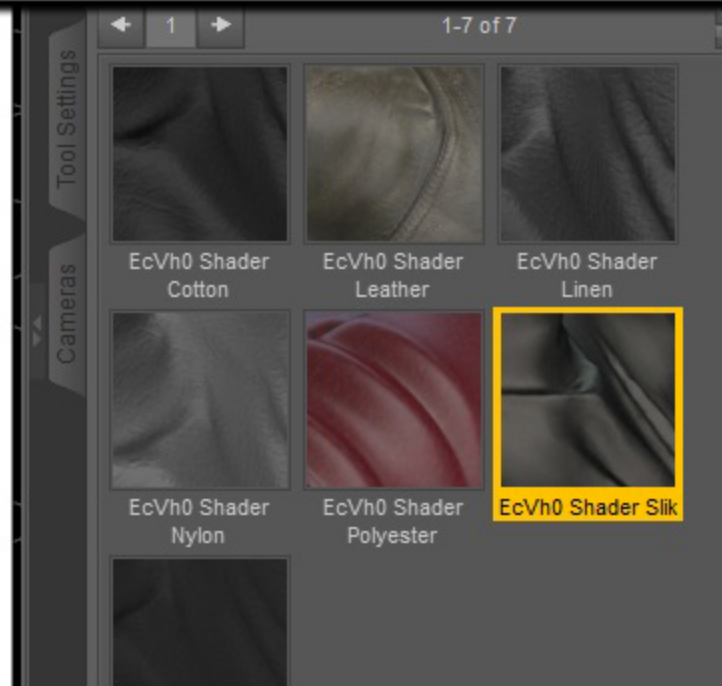
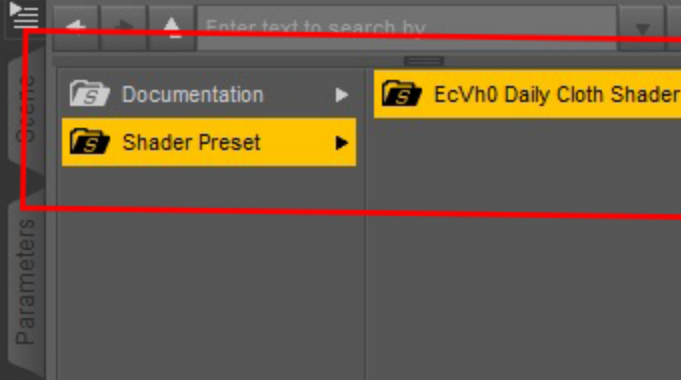
Viewport

**MAKE SURE THE SURFACE OF
THE CLOTH IS SELECTED IN THE
WAY YOU WANT.**



**THEN LOCATE OUR SHADER,
FIND THE ONE YOU WANT AND
APPLY!**

**YOU COULD SELECT THEM ALL
OR ONCE AT A TIME TO GET A
MORE CUSTOMIZED VIEW.**



Tips

Info

Tags

Tip 1 - To add a root directory to the DAZ Studio Formats, Poser Formats or Other Import Formats containers, right-click on the container and choose "Add a..." option from the resulting menu.



Video: Content Library

**NOW YOU ARE GOOD TO GO!
PRODUCE AN AMAZING SCENE
USING OUR SHADER!**

Presets Editor Shader Baker

Shader: Iray Uber

All
Favorites
Currently Used
HotTop
Top

Enter text to filter by...

Tags

Material ID

0 0 0

Base Mixing

Weighted

Diffuse Weight

1.00

Base Color

1.00 1.00 1.00

Diffuse Roughness

0.26

Translucency Weight

0.086

Base Color Effect

Scatter Only

Translucency Color

1.00 1.00 1.00

Glossy Weight

0.051

Share Glossy Inputs

On

Glossy Color

0.54 0.54 0.54

Glossy Color Effect

Scatter & Transmit

Glossy Roughness

0.51

Glossy Anisotropy

0.59

Backscattering Weight

0.00

Refraction Index

1.50

Refraction Weight

0.00

Glossy Anisotropy Rotations

0.00

Base Thin Film

0.00

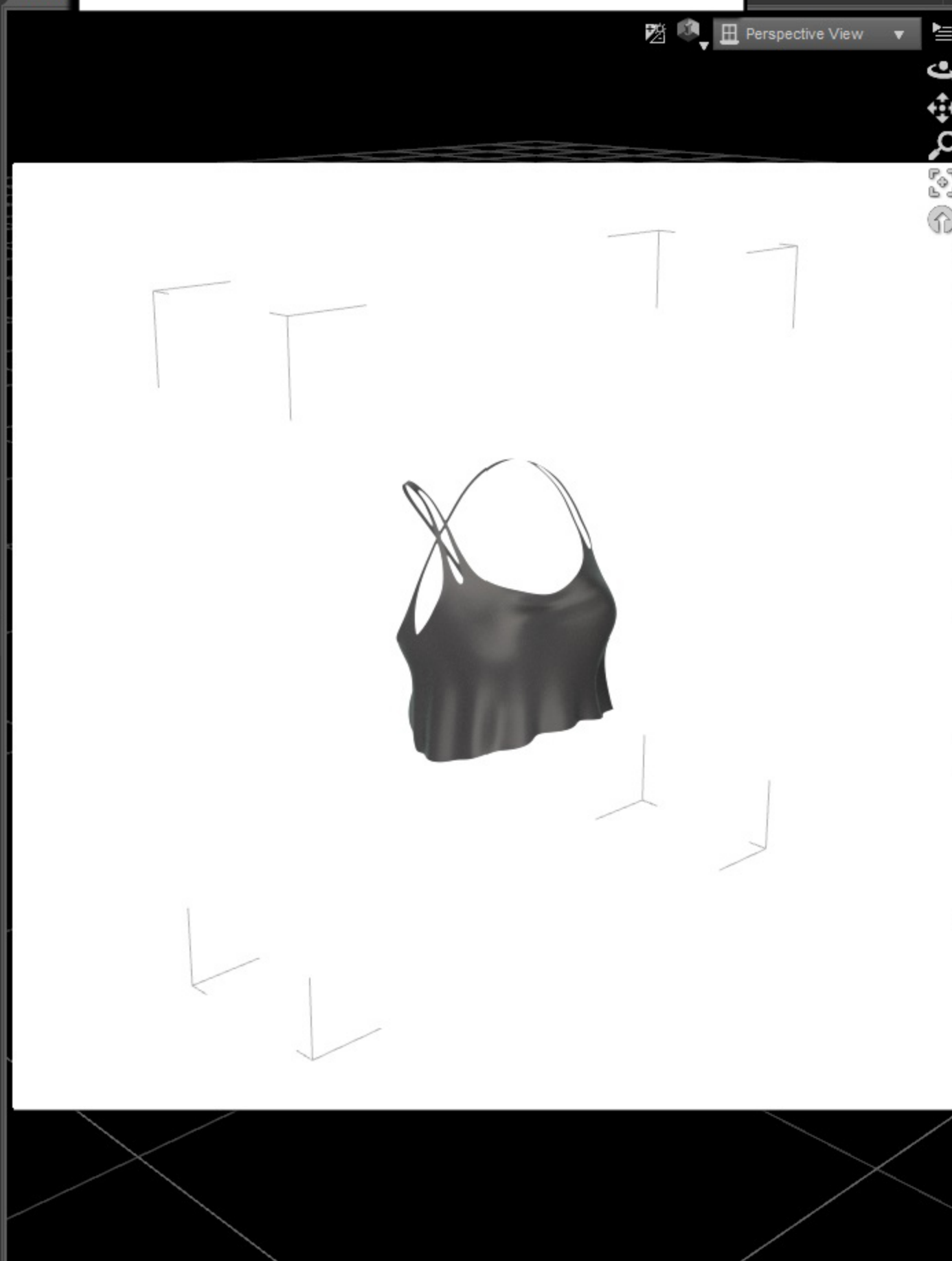
Base Bump

0.10

Show Sub Items

Tips

Viewp



Enter text to search by...

Documentation EcVh0 Daily Cloth Shader

Shader Preset

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EcVh0 Shader Cotton	EcVh0 Shader Leather	EcVh0 Shader Linen
EcVh0 Shader Nylon	EcVh0 Shader Polyester	EcVh0 Shader Slik

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Video: Content Library